

Winterville Parks and Recreation Department

Pee Wee Baseball Rules & Regulations

Each team is guaranteed to play 6 games. Teams may be scheduled more than 6 games. Total number of games is dependent upon number of teams. Effort will be made to make-up cancelled games though sometimes this is not possible.

Safety

1. All batters will wear a batting helmet while both at bat and on base.
2. Participants should be encouraged not to slide into bases. No sliding into home plate.
3. There is no on-deck circle. The on-deck batter will wear a helmet but will not have a bat in their hands until they are at bat.
4. Teams will play with a restricted flight baseball.
5. A bat thrown by the batter results in a warning. If the problem continues to occur it will result in an automatic out.

Start of the Game

1. Each team must have at least 7 players to start a game.
2. A team should be at the field, ready for play, 10 minutes prior to the scheduled start of the game.

Players and Positions

1. All players present for a team will be placed in the batting line-up and will bat in the order listed.
2. It is highly encouraged that the coach change the lineup every game (i.e., little Johnny bats last in game #1 then he should bat first in game #2, and second in game #3, etc.).
3. A fielding team will consist of 11 players. At this level, players will play/field a position. There will be 4 outfielders and 7 infielders (1B, 2B, SS, 3B, pitcher, catcher, and utility infielder).
4. There must always be a catcher in the game
5. No player will play the same position for more than 2 innings.
6. Coaches will ensure that all players will play at least half of each game.
7. If a player is hurt, they may be removed from the game and are eligible to return to game at later time.
8. A defensive player can only change positions once per inning unless there is an injury

Coaches and Assistants

1. Pitching coaches should not intentionally interfere with, or impede play. This will result in an automatic out. If a pitcher/coach is struck by a batted ball it shall be considered a dead ball and the batter and all runners shall receive 1 base.
2. On defense 1 coach may be down each foul line (past the base). On offense, one coach may be at each base and one operating pitching machine.
3. Each coach shall be responsible for the conduct of his players and fans/spectators.

Play of the Game

1. Make the game fun.
2. There will be no scorekeeping of any kind. This is a non-competitive league.

3. Each game will last 3 innings or 50 minutes, whichever comes first. NO new inning may start with less than 5 minutes to go in the game. Please make every effort to start on time as there may be games played after your team finishes their game.
4. Pee wee is played on 40 foot bases.
5. No bunting is allowed.
6. Batter will not approach home plate until called by coach.
7. A pitching machine will be used in Pee Wee at a distance of 30 feet measured from back of home plate. Machine provided is a Blue or Black Flame Pitching Machine. Please have all 3 speed selection locations on notch 3. Speed selection locations are located on throwing arm, release lever, and power lever (foot lever). If a player has not hit the ball in fair territory after 4 pitches, the batter will be given a fifth pitch. The batter may continue to see additional pitches as long as they make contact. If after the 5th pitch, a child has failed to put the ball into play **in the 1st and 2nd inning only**, they will be able to hit off of a batting tee. This allows every participant to hit the ball at least twice during the course of a game
8. When you have a stronger batter up, please notify the other coach so he can protect his smaller players.
9. Once a ball is hit, the player can either reach base safely or be put out by the defensive players. There are NO umpires at this level. It is up to the pitcher (coach) to make out/safe calls. Any questionable plays (i.e., close plays), the runner/batter should be called safe.
10. The play is considered over when the ball is returned to a player at the mound or any base.
11. When the coach calls the ball dead, it stays dead until the coach calls the ball in play again.
12. An inning is complete once every player in the lineup has batted. A lineup consists of every player in uniform for that game. If three outs are made and all players have not batted in the inning, the bases should be cleared and the team shall continue to bat until all players have batted.
13. Runners may advance to the next base on an overthrow out-of-bounds. Runners cannot advance on any foul ball.
14. Leading off is not permitted. The runner may not leave the base until the ball is struck by the batter.
15. Base stealing is not permitted.
16. Department Staff has final say for all local league rules and reserves right to change as necessary. Anyone who has a question regarding a rule or suggested rule change should contact Department Staff.

Miscellaneous

1. Both teams are responsible for cleaning up the area after each game.
2. No pets are permitted on athletic fields or in dugouts.
3. Facility rules and regulations shall be adhered to at all times.

Remember, Pee Wee baseball is about having fun! Winning is not to be emphasized at this level.

In case of inclement weather, call 353-8697 for the status of games